



## **Challenge Cup**

**Friday, March 14th - Sunday March 16th, 2025**

**Scheels Iceplex**

**4300 N. Bobhalla Dr**

**Sioux Falls, SD 57107**

**[www.SFFSC.com](http://www.SFFSC.com)**

Dear Coaches, Skaters, & Parents,

The Sioux Falls Figure Skating Club invites you to participate in the 2025 Sioux Falls Challenge Cup ISI competition. This event is open to all current members of the Ice Sports Industry (ISI).

We will be utilizing EntryEeze for skater and team registration. We will also require music to be digitally uploaded to EntryEeze.

All events will be conducted in accordance with the most current issue of the ISI Handbook.

**ENTRY DEADLINE: February 14th, 2025**

The Sioux Falls Figure Skating Club looks forward to seeing you all there!

Tasia Hillestad

SFFSC Competition & Event Director

[thillestad@sffsc.com](mailto:thillestad@sffsc.com)

ISI Endorsement Number: 38507298

## Sioux Falls Challenge Cup Competition 2025

The competition is conducted in accordance with the guidelines in the most current ISI Handbook.

Events are offered to all ages - Tots through adults and will include the following events:

Tots 1, 2, 3, 4	Rhythmic	Open Short
Solo Compulsory	Family Spotlight	Freestyle 1-10
Pre Alpha – Delta Program	Stroking Alpha - Delta	Open Freestyle
Footwork	Special Skater	Production Team
Team Compulsory	Spotlight - Individual	Synchro Teams
Jump & Spin	Artistic	Theatre Production Team
	Ensemble	

The age groupings will be determined by the competition Director and will be dependent on the number of applications in each event. Whenever possible, there will be divisions for male and female skaters. We reserve the right to limit the number of entries on a first come, first serve basis.

### **Entry Fees**

First Event - \$85.00

Each Additional Event - \$20.00

Family Entry - there is not a family discount entry offered at this event

Jump and Spin - \$40.00 per skater - \$25.00 per skater if ONLY event entered

Couples Spotlight - \$25.00 per skater If ONLY event entered - \$40.00 (per skater)

Team Compulsory - \$20.00 (per skater) See Team Registration

Ensemble Team - \$20.00 (per skater) See Team Registration

Production Team - \$20.00 (per skater) See Team Registration

Synchro Team - \$20.00 (per skater) See Synchro Team Registration

**COMPETITION DEADLINE: February 14th, 2025.**

**Music upload deadline is February 24th, 2025.**

**EntryEeze will be used for competition entries and for digital music upload.**

Refunds **WILL NOT** be issued for any reason except in the event that the entire competition is canceled.

Paper entries postmarked no later than February 14th, 2025 will be accepted, but must include a \$15.00 processing fee per entry form. This is for all individual and EACH team entry. If paper forms are used, the skating professional and team liaison must sign the entry form AND verify the information contained on the form is correct and complete. Mail to:

Scheels IcePlex  
Attention: Tasia Hillestad  
4300 N bobhalla Dr.  
Sioux Falls, SD 57107

All questions should be directed to Tasia Hillestad at [thillestad@sffsc.com](mailto:thillestad@sffsc.com)

## **RULES**

This competition will be conducted in accordance with the guidelines contained in the most recent 2024 edition of the ISI Handbook. These publications may be obtained from the Ice Sports Industry.

### **MUSIC, CHECK-IN and REGISTRATION INFORMATION**

All music should be uploaded to EntryEeze prior to February 24, 2025 . Registration desk will not be taking CDs but skaters should have a backup copy on CD with them rink side. If uploaded after February 24th, there will be a \$25.00 fee to upload music. There will be a \$25.00 fee to change any music after February 24, 2025.

All competitors must register no later than 60 minutes prior to the scheduled program event. We reserve the right to hold events up to 30 minutes prior to their scheduled time. Subject to changes due to covid-19 guidelines at the time of the event.

### **PRACTICE ICE**

Practice ice times will be determined after the final schedule is released and will be available for purchase through EntryEeze link to all competitors. All practice ice will be sold on a first come, first serve basis, with a limit of 20 skaters per session.

### **INDIVIDUAL EVENTS**

All routines must start from a stationary position. The timing will start when any motion from the skater's starting position is initiated. There will be a 10-second leeway on all programs with set duration times. Timing will stop when the skater stops moving completely. Judging will stop at 10 seconds over the prescribed time.

### **\*\*SPECIAL NOTE\*\***

Based on the entries received for Artistic, Footwork, Interpretive and Rhythmic events, skaters will be combined into events groups as listed below: Depending on the number of entries Gold and Platinum levels may be combined.

Bronze / Freestyle 1 – 3  
Silver / Freestyle 4 – 5  
Gold / Freestyle 6 - 7  
Platinum / Freestyle 8 – 10

Based on the entries received for Spotlight and Couples Spotlight events, skaters will be combined into events groups as listed below:

Tot - Delta  
Bronze / Freestyle 1-3  
Silver / Freestyle 4-5  
Gold / Freestyle 6 – 7  
Platinum / Freestyle 8-10

## **ISI JUDGES**

All judges must be certified at one of the following levels: Bronze, Silver, Gold or Synchro.

- All judges must also have passed the most current ISI judge's 2024 update test
  - All coaches must be current professional members
- No individual will be allowed to judge an event where a relative is a participant.
  - An individual may not be a competitor and judge in the same competition.
- Each team must follow the participation guidelines or the skaters may not compete.
  - Must have a valid 2024 – 2025 District 10 credential

Coaches/Judges Credentials: Per District 10 Policy only credentialed coaches with a valid event credential will be allowed in the skater ready area and be allowed to put skaters on the ice for their events. No parents, skaters or anyone without a valid credential will be allowed in the skater ready area.

Number of Events: Number of Judges Judging Time

1 - 10 1 2 Hours Each  
11 - 21 2 2 Hours Each  
22 - 32 3 2 Hours Each  
33 - 44 4 2 Hours Each  
45 - 55 5 2 Hours Each  
56 - 66 6 2 Hours Each  
67 - 77 7 2 Hours Each  
78 - 88 8 2 Hours Each  
89 - 100 9 2 Hours Each

## **ELIGIBILITY**

Events are offered to all ages - Tots through Adults. All skaters entering the competition must be individual members of ISI. All skaters must compete at the highest ISI level passed. All tests must be registered with the ISI national office prior to February 14th, 2025. Members of USFS who are individual members of ISI, are eligible to compete in accordance with the ISI-USFS joint statements of policy.

### **USFS Test Passed May Compete No Lower Than:**

Pre Preliminary - Freestyle 3  
Preliminary - Freestyle 4  
Pre Bronze - Freestyle 4  
Bronze - Freestyle 6  
Pre Silver - Freestyle 6  
Silver - Freestyle 8  
Pre Gold - Freestyle 8  
Gold - Freestyle 8  
Adult Pre Bronze - Freestyle 2 / Open Bronze  
Adult Bronze - Freestyle 3 / Open Bronze  
Adult Silver - Freestyle 4 / Open Silver  
Adult Gold - Freestyle 5 / Open Silver

**These are minimum requirements.**

**USFS Moves in the Field test levels have no bearing on any ISI Test Levels.**

## **ISI OPEN FREESTYLE EVENTS**

USFS Skaters who have already passed Pre-Preliminary, Adult Pre Bronze or any higher tests and wish to compete in ISI Freestyle events do not need to pass any previous ISI tests. They only must have passed Open Freestyle tests corresponding to their current USFS level. ISI Freestyle skaters do not have to pass any additional test(s) to skate in the Open Freestyle Events at the corresponding test level below.

<b><u>If: Passed USFS Tests</u></b>	<b><u>If: Passed ISI Tests</u></b>	<b><u>Then: New Open FS Level</u></b>
Pre Preliminary Adult Pre Bronze Adult Bronze	ISI FS 1 - 3	Bronze Test Level
Preliminary Pre Bronze Adult Silver Adult Gold	FS 4 – 5	Silver Test Level
Bronze Pre Silver	FS 6 – 7	Gold Test Level
Silver Pre Gold Gold	FS 8 - 10	Platinum Test Level

## **EVENTS**

### **Tot 1, 2, 3, 4 and Pre Alpha - Delta Program:**

Skaters will execute all compulsory moves for their level listed in the ISI Handbook in a one minute program WITH MUSIC of their choice.

All skaters in Pre Alpha through Delta must add one additional maneuver from Freestyle 1 to their program. If the skater performs two different Freestyle 1 maneuvers a score of 2.0 will be given under additional maneuvers.

In Delta the skater has a Choice-of-One maneuver listed in the manual. This means that only one maneuver should be performed. In case of misinterpretation of "Choice-of-One", the performance of the first maneuver will be graded.

## **Compulsory Event : Pre Alpha – FS 10**

There is NO music used for Compulsory Programs. After the skater has reached the starting position on the ice the announcer will say “Skater you may begin”. Additional maneuvers such as any jump, spin, gliding maneuver or any uncaptured moves, are not allowed. This includes but is not limited to:  
bunny hops, lunges, toe taps, spirals.

All Pre Alpha – Delta Compulsories will be skated on ½ ice on the ice entrance end of arena  
All Freestyle 1 – 10 Compulsories will be skated on Full Ice.

Skaters who have only passed an ISI Open Freestyle test must compete in Solo Compulsory as follows:

- Bronze – Freestyle 3
- Silver – Freestyle 5
- Gold – Freestyle 7
- Platinum – May choose any FS8-10 level to enter

LEVEL            Maneuvers

### **½ ice Skated on the ice entrance end of the arena**

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Pre Alpha	Forward Swizzles, 2 Ft Glide, Backward Swizzles
Alpha	Forward Stroking, Right Forward Crossovers, 1 Ft Snowplow Stop
Beta	Backward Stroking, Right Backward Crossovers, Right T Stop
Gamma	Right Forward Outside 3 Turn, Left Mohawk Combo, Hockey Stop
Delta	Right Forward Inside 3 Turn, Lunge, Forward Outside Edges (4)

### **Full Ice**

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FS 1	Spiral, 2 Foot Spin, Waltz Jump
FS 2	½ Lutz Jump, 1-Foot Spin, 2 Forward Spirals
FS 3	Salchow Jump, Change Foot Spin, Back Pivot
FS 4	Dance Step, Sit Spin, Flip Jump
FS 5	Dance Step, Axel Jump, Camel/Sit/Upright Spin
FS 6	Axel- ½ loop- flip, Double Salchow Jump, Spin combination (w/change of foot & position)
FS 7	1 Foot Axel Combo, Double Toe Loop Jump, Flying Camel Spin
FS 8	Flying Sit Spin or Open Axel Sit Spin, Double Flip Jump, Split Lutz
FS 9	Double Lutz Jump, Axel-Double Loop Combination, Flying Camel Spin into a Jump Sit Spin
FS 10	Double Axel-Dbl Toe Combination, Death Drop, 3 Arabian or Butterfly Jumps

## **Footwork: Bronze - Platinum**

In footwork events skaters are grouped according to age & ability level and perform a program to music for one minute. The program should contain original footwork sequences. Emphasis should be given to clean edges and turns: the presentation should not resemble a Freestyle Program. One – half rotation jumps and spins less than three revolutions are permitted. (Note: One Half Loop Jump is a full rotation jump but the ½ loop stop is permitted) Footwork programs must be different from the suggested dance step sequences found in the Appendix of the ISI Handbook.

## **Artistic Solo: Bronze - Platinum**

Emphasis should be placed on the creative and innovative design of a skating program. Strong edges, body positions, flow, musical interpretation, rhythm, choreography and artistry should be the main focus.

## **Freestyle Program: Freestyle 1 –10**

All skaters in Freestyle 1 –10 levels of competition are not permitted to perform an additional maneuver from a higher test level. The penalty score of 2.0 will be given under Extra Content for doing an illegal additional maneuver. Skaters will be limited to three attempts per required maneuver during programs, and as always, the best attempt will be judged. If the skater attempts the maneuver a fourth time, it will not be judged.

In Freestyle 3, 6, 7 and 8, certain maneuvers are listed under Choice of One. This means that only one of the maneuvers of the skater's choice may be performed. If more than one is performed, only the first maneuver will be graded.

The backward edges required in Freestyle 1 must be performed consecutively:  
outside – outside, then inside – inside or inside – inside, the outside – outside.

The dance step sequences in Freestyle 2, 3, 4, 5, 6, 7, 8 and 9 have a mandatory pattern for all ISI competitions as defined in the ISI Handbook.

## **Open Freestyle and Open Short**

### **Open Freestyle**

Event	Levels of Skaters	Maneuver Limitations	Duration
Open Bronze	FS 1-3	FS 3 and below	1 minute 30 seconds
Open Silver	FS 4-5	FS 5 and below	2 minutes
Open Gold	FS 6-7	FS 7 and below	3 minutes
Open Platinum	FS 8-10	Any maneuvers	3 minutes 20 seconds
Open Platinum Plus	FS 8-10	Any maneuvers	4 minutes 30 seconds

### **Open Short**

Event	Levels of Skaters	Maneuver Limitations	Duration
Open Gold Short	FS 6-7	FS 7 and below	2 minutes
Open Platinum Short	FS 8-10	Any maneuvers	2 minutes 50 seconds

## **Rhythmic Skating: Bronze - Platinum**

Rhythmic skating events will be offered for skaters in FS 1- 10. This entertaining routine requires the use of one of the hand props listed below. The program should contain elements that employ the use of these props throughout the program. The skater must maintain control of their prop at all times.

Spotlight entrance and exit rules apply. Props will not be allowed on the warm up.

Prop - Choice of one:

Hoop – Wood or plastic it must be rigid, non-bending material.  
Diameter 2'7" – 2'11".

Ball – Rubber or plastic  
Diameter 7 ¾"

Ribbon Stick – Wood, plastic or fiberglass.  
Length 20" – 30"  
Material - Satin or a non-starched length of fabric. Width 2" – 4",  
Length minimum of 6 feet and a maximum of 9 feet long and one single streamer

## **Spotlight Solo Event :**

Tot – Delta, Bronze (FS1 – FS3), Silver (FS4 – FS5), Gold (FS 6 -7) & Platinum (FS8 – FS 10)  
Skaters in these categories will use music, costumes and props (optional). Skaters will be grouped according to age and/or test level.

The Spotlight Solo event includes

Character Solo: where the skater portrays a famous, easily recognizable character.

Light Entertainment: the skater performs a lighthearted, vaudeville type program using music, dance and skating

moves. (A light entertainment routine can portray a character but does not have to be)

Dramatic Solo: an artistic theatrical performance by individual skaters that evokes an emotional response from the judges and audience. The skater's interpretation should create a mood that is enhanced by the style, creativity, costuming and props (optional). The overall impression at the conclusion of the performance should be that it was a dramatic performance, not light hearted as in the light entertainment category.

## **Stroking Event: Alpha – Delta**

Skaters will be grouped by age and test level and will perform forward stroking in both directions to music provided by the Competition Director. Skaters in the same age/level group will perform and be judged at the same time.

- There will be No Warm-Up for stroking events
- Coaches may not assist their skater(s) during the stroking event
- As of Sept 1, 2022, In all stroking events, forward crossovers are required on the end patterns and will be judged.



## **Jump & Spin Event: Pre Alpha – FS 10**

A team of 2 skaters where the first skater performs the required jump twice while skater 2 stands still. After skater 1 is finished with both attempts and stops, skater 2 begins and performs their required spin 2 times. After skater 2 has finished and stopped, the skaters exit the ice together.

A Jump & Spin team consists of any 2 skaters competing in the same category level but they do not have to be on the same test level. (See below) Category entered must be at the higher of the 2 skaters test levels. Only the technical accuracy of the maneuver is scored – not the difficulty level of the maneuver.

<b>Levels &amp; Maneuver Options:</b>	<b>Skater 1</b>	<b>Skater 2</b>
Low / (Pre Alpha – Delta)	2 Foot Hop OR Bunny Hop	Two foot Spin (no other choice)
Bronze / (FS 1-3)	1/2 Flip OR Toe Loop	Two Foot Spin OR 1 Foot Spin
Silver / (FS 4-5)	1/2 Loop OR Axel	Sit Spin OR Back Spin
Gold / (FS 6-7)	Dbl Salchow OR Dbl Toe Loop	Layback OR Flying Camel
Platinum / (FS 8-10)	Dbl Loop OR Dbl Lutz	Flying Sit OR Camel-Jump-Camel

ADDITIONAL MANEUVERS OR CHOREOGRAPHY IS NOT ALLOWED – ONLY THE REQUIRED MANEUVERS ARE JUDGED. Skaters may use only preparation or set up steps.

No music is required for the team

- Low, Bronze, and Silver levels will use HALF ICE – skated on the ice entrance end of the arena
- Gold & Platinum levels can use FULL ICE.

### **Special Skater: 1- 10**

Special skater 1-10 is open to all skaters of all ages with special needs. Skaters perform a program to music for 1 minute, including all of the required compulsory maneuvers from the test levels and any moves from lower level test. Skaters can be grouped by age, gender, and special need classification. Skaters must compete at their highest Special Skater test passed and registered with the ISI National Office.

## **TEAM EVENTS: (sign up using the Team entry form)**

### **Family Spotlight**

Two or more family members can perform an entertaining spotlight routine using costumes and props. If necessary, the event groupings are divided first by the number of skaters and then by age groups and/or ability levels.  
Duration 1 ½ minutes.

### **Team Compulsory (Freestyle 1-10)**

Freestyle 1 – 5 consists of a team of six skaters  
Freestyle 6 – 10 consists of a team of seven skaters  
Music is required.

Maneuvers must be performed in the order listed in the Test Standards.  
Additional maneuvers from a higher level are not permitted in Team Compulsory events.

### **Ensemble Team:**

This event is open to groups of 3 – 7 skaters of all levels and ages. Events will be grouped by the number of skaters on teams. Skaters will be judged on the entertainment and performance value of the program. There are NO required maneuvers and no technical score, but skating maneuvers can be performed at any level. The group must use the music, along with costumes and props, to enhance the theme of their program. Duration is 3 minutes for all levels.

### **Production Team:**

Production teams consist of skaters that can be divided into Small (8-14) & Medium (15-22), Large (23-32) & Extravaganza (more than 32) skaters categories. Props and costumes should be used to illustrate a creative and artistic program. Any and all maneuvers are allowed. Please see the current ISI Handbook for further information. Duration is 4.5 minutes for all levels.

### **Synchro Team:**

Please refer to the most current rules for all Synchro events.

## **TEAM COACHES AND SKATERS**

\*\*\*Please keep in mind for all teams – if you have skaters on multiple teams within the same events category – ie ensemble, production, or skaters on more than 1 synchro team at different levels – we will do our best to split groups when possible, depending on number of entries received – but cannot guarantee this. This may result in very quick changes for those skaters between team events.

\*Family Friendly Programs: Costumes, props, themes, song lyrics and choreography for all ISI Competition programs should be family friendly and suitable for viewing by skaters/spectators of all ages. Family friendly implies that content or experience is free from explicit or inappropriate material. Program content should prioritize values such as safety (nonviolence), inclusivity and entertainment that all ages can share and enjoy.